

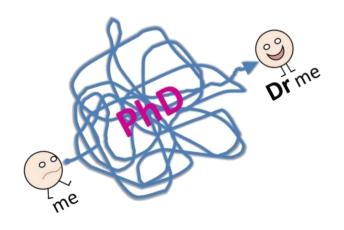
What's to be a Ph.D. Candidate about?



Techniques? Art? or both!?



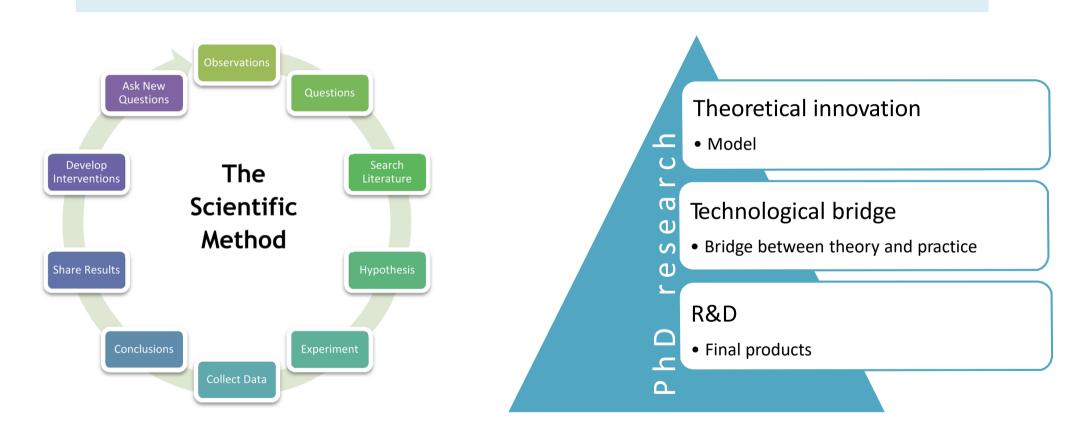
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What's PhD research?

- Contribute to the human knowledge
 - Something innovative
 - Solve a given problem
- A PhD student is not (only) an Engineer!
 - Should acquire new skills
 - Learn to run a scientific process
 - Implementing a prototype is not research!

What's research?



3 Years to do the Job!

Your 1st Ph.D. year Understand why you're here!

- Keywords: read, read and read again!
- Then, take notes!
- Start with recent surveys in your domain
- Focus on the **challenges** identified in the surveys
- Find out the challenges where your **topic** fits

→ It's time consuming! And boring too...

Your 1st Ph.D. year

- State of the art:
 - Models, methods, approaches, algorithms, APIs, prototypes, etc.
 - Need to learn the vocabulary, the way others are doing the job, ... (you will never be the first one ;-))
 - Their "+", "–" and possible improvements
 - Perform a classification (if possible)
 - Come up with good ideas to develop the next year
 - Write your report
 - → So, no stress...(not yet)

Your 2nd Ph.D. year

No good idea, not at all!

- (Do not) **freak out**...
- Check out what went wrong!
- Start over the process of the 1st year

You have some nice ideas!

- Dig deeper into your ideas:
 - Develop your research
 - Publish your research

→ But HOW to do that?

Develop you idea Progressively

Workshop/Poster

- Idea is expressed clearly
- Some empirical results or prototyping

Conf. C/B

- Idea well-formalized with existing tools
- Some experimental results

Conf. B+/A

- Idea well-formalized with a new insight in the theoretical model
- Some experimental results

Conf. A*

- Idea well-formalized with solid mathematical model
- Solid experimental results

Journal B/A

• Extended version of your conference paper (at least 30% new material)

Why doing publications?

- Because this is the way to do science!
- It's mandatory if you want to prove the quality of your work
- Because you can discuss / exchange with other scholars
 - And visit nice places (only for conferences)
 - And have a drink with colleagues
 - And many more!
- Because you're starting your network
 - Basis of your futur activities









- Let's give the De Lorean an extreme makeover and make it fly:
 - People inside the car <u>cannot get wet!</u>
 - It is not a phone box, so <u>suitable</u> to claustrophobic!
 - It is not a one-seat sled! I can <u>travel</u> with friends!
 - It is designed to enforce <u>safety</u> and <u>security</u>.

• Work the math (seriously)!

$$\frac{2m}{dx^{2}} \frac{dx^{2}}{dx} = \frac{1}{4\pi} \frac{1}{\xi_{0}\xi_{0}} \frac{1}{\xi_{0}} = \frac{1}{2\pi} \frac{$$

- Design a prototype
- Do some experiments and analyze the results
- Write your **research** report:
 - 1. Start from your method
 - 2. Then your experiments
 - 3. The state of the art
 - 4. Conclusion and future work
 - 5. Finally, the introduction



- Your supervisor(s) is (are) supposed to give you feedback
- How your supervisors might see your work!



From a research report to a "good" paper

- If your research report is **OK** then extract a research paper
- Your research report is not a paper:
 - You need here some supervisors' advices
- A good paper is a good story-telling:
 - Technical requirements
 - Writing style

Where to submit your paper?

- Ranking + deadline(s) + number of pages + format (IEEE, ACM, LNCS, etc.)
- Conference selection:
 - Make your conference list from the papers you've read (state of the art)
 - Ask your supervisor(s)
 - Mailing lists:
 - Bull-i3: http://icube-web.unistra.fr/gdri3/index.php/Bull-i3
 - EGC: http://www.egc.asso.fr/13-FR-Liste de diffusion
 - DBWorld: https://research.cs.wisc.edu/dbworld/
 - ...
- Conference ranking:
 - <u>http://portal.core.edu.au/conf-ranks/</u>

How to write a "good" paper?

- Technical requirements (Skeleton or bones)
 - What is the subject of your paper?
 - Why are you trying to solve this issue?
 - How do you solve the issue?
 - What are the results you obtained so far?
 - What is still to do?
- Write a mini-article
 - Intro, SotA, Your work, Results, Conclusion
 - Why your method is really better? What's new?

How to write a "good" paper?

- Writing style requirements (blood, fat, flesh)
 - Short sentences
 - Go straight to the point
 - Be kind with the authors you criticized
 - Use correct grammar, no typos (the fewer, the better)
- Use some collaborative tools (make it as easy as possible)
 - Overleaf / Sharelatex
 - Mendeley / Zotero / EndNote

Submission...

Before submission:

- Your name comes first!
- Check the reviewing type: simple or double blind
- Be careful with submission platforms (EDAS, EasyChair, "home-made", etc.)

• After submission:

- Enjoy the time between the submission and the notification date...
- 2 possible outcomes:
 - Acceptance ©
 - Rejection ⊗

In case of acceptance ©

- Prepare the camera-ready based on the comments of the reviewers
- Check the compliance with the editing rules imposed by the conference
- Go (survive) through the registration process:
 - ULR procedure is really painful and time consuming!
- Check if the conference offers student discount and/or student grant
- Prepare the "mission"!
- Prepare your **presentation** (I need another presentation to deal with that!)
- Enjoy the conference

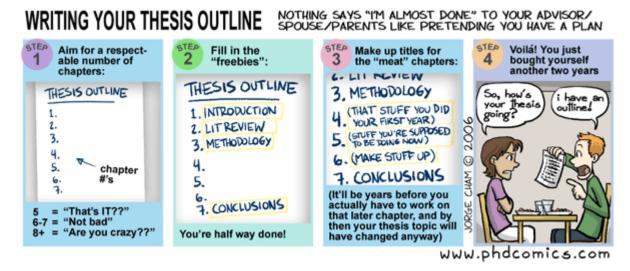
In case of rejection 🕾

- Take a couple of days (not weeks!) to process the rejection
- Read carefully the reviewers' comments
 - Are the comments fair and objective?
- Work on the weaknesses of your paper
- Rewrite the paper
- Submit your paper somewhere else...

→ fingers crossed

Your 3rd Ph.D. year

- You're supposed to have published (a) paper(s)!
 - So, in the 1st half you can improve your research track with journal paper (Time machine 2.0)
 - In the 2nd half, start writing your manuscript:
 - Between 3 and 6 months
 - Check the min/max number of pages (avoid stuffing!)
 - The state of the art part is the most exhausting one!



→ Look for a job!